
pybot
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Contents:

1	bot module	1
2	botbrain module	3
3	conferror module	5
4	confman module	7
5	db module	9
6	event module	11
7	lite module	13
8	logger module	15
9	modules package	17
9.1	Subpackages	17
9.1.1	modules.snippets package	17
9.1.1.1	Submodules	17
9.1.1.2	modules.snippets.commandtest module	17
9.1.1.3	modules.snippets.d10 module	17
9.1.1.4	modules.snippets.d12 module	17
9.1.1.5	modules.snippets.d4 module	17
9.1.1.6	modules.snippets.d6 module	17
9.1.1.7	modules.snippets.d8 module	18
9.1.1.8	modules.snippets.downtime module	18
9.1.1.9	modules.snippets.platypus module	18
9.1.1.10	modules.snippets.reflect module	18
9.1.1.11	modules.snippets.second_in_command_test module	18
9.1.1.12	modules.snippets.snippetutil module	18
9.1.1.13	Module contents	18
9.2	Submodules	18
9.3	modules.basemodeule module	18
9.4	modules.bofh module	19
9.5	modules.bonk module	19
9.6	modules.choose module	19
9.7	modules.ctof module	19

9.8	modules.d20 module	19
9.9	modules.dad module	20
9.10	modules.dance module	20
9.11	modules.debugger module	20
9.12	modules.diabeetus module	20
9.13	modules.disconnect_yeller module	21
9.14	modules.example module	21
9.15	modules.examplederived module	21
9.16	modules.ftoc module	21
9.17	modules.hello module	22
9.18	modules.help module	22
9.19	modules.howdy module	22
9.20	modules.isup module	22
9.21	modules.jimmies module	23
9.22	modules.jury module	23
9.23	modules.kanbomodule module	23
9.24	modules.lastfm module	23
9.25	modules.meme module	23
9.26	modules.module module	24
9.27	modules.nicklist module	25
9.28	modules.part module	25
9.29	modules.pimp module	25
9.30	modules.qdb module	25
9.31	modules.r6 module	26
9.32	modules.recap module	26
9.33	modules.redditinfo module	27
9.34	modules.replace module	27
9.35	modules.replay module	28
9.36	modules.seen module	28
9.37	modules.shortener module	28
9.38	modules.tell module	28
9.39	modules.told module	29
9.40	modules.twitterposter module	29
9.41	modules.tzone module	30
9.42	modules.uptime module	30
9.43	modules.vyos module	30
9.44	modules.weather module	30
9.45	modules.welcome module	31
9.46	modules.youtube module	31
9.47	modules.yth module	31
9.48	Module contents	31
10	pybot module	33
11	stats module	35
12	util module	37
13	version module	39
14	webwriter module	41
15	Indices and tables	43
	Python Module Index	45

CHAPTER 1

bot module

CHAPTER 2

botbrain module

```
class botbrain.BotBrain(microphone, bot=None)
Bases: object

BRAINDEBUG = False
getMicrophone()
notice(channel, thing)
respond(usr, channel, message)
say(channel, thing)
```


CHAPTER 3

conferror module

```
exception conferror.ConfError(error)
    Bases: Exception
```


CHAPTER 4

confman module

```
class confman.ConfManager (conf=None)
Bases: object
```

Singleton class. Opens and parses a JSON-formatted conf file from (generally) the running user's home folder. Looks for .pybotrc. This allows each thread to know only its own network name, and always get back the information specified for that network from the confman.

```
getChannels (net)
getDBName (net)
getDBPass (net)
getDbType ()
getDBUsername (net)
getIRCPass (net)
getNetwork ()
getNetworks ()
getNick (net)
getNumChannels (net)
getNumNets ()
getOwner (net)
getPort (net)
getTimeout (net)
```


CHAPTER 5

db module

```
class db.DB (bot=None)
```

Bases: object

Handles connecting to the database and reading and writing data. Currently supports only MySQL/mariadb, and that probably needs to change.

```
age = datetime.datetime(2023, 8, 16, 22, 20, 26, 141330)
```

```
e(sql)
```

```
getImg()
```

```
getSeen(who)
```

```
insert(where, which, what)
```

```
insertImg(user, url, channel)
```

```
isAdmin(username)
```

```
replace(where, which, what)
```

```
select(where, what)
```

```
updateSeen(who, statement, event)
```


CHAPTER 6

event module

```
class event.Event(_type)
```

Bases: object

Allows event type definition. The definition accepts a regex. Every event can be triggered by specific lines, messages, message_id or users. Eventually (see time_event branch for proof-of-concept implementation) time-sensitive events will be triggerable as well.

Each line received by the bot is passed to each module in the modules_list. If the module determines the line matches what the event cares about, the event calls each of its subscribers itself, which contains all the information the module needs to respond appropriately.

To use: e = Event("__my_type__") e.define("some_regex") bot.register_event(e, calling_module)

```
define(definition=None,    msg_definition=None,    user_definition=None,    message_id=None,  
      mode=None, case_insensitive=False)
```

Define ourself by general line (definition), msg_definition (what someone says in a channel or PM), user_definition (the user who said the thing), or message_id (like 376 for MOTD or 422 for no MOTD) Currently, an event is defined by only one type of definition. If one were to remove the returns after each self. set, an event could be defined and triggered by any of several definitions.

Args: definition: string. regex allowed. msg_definition: string. regex allowed. this is what someone would say in a channel. like "hello, pybot". user_definition: string. the user that said the thing. like 'hlmtre' or 'BoneKin'. message_id: the numerical ID of low-level IRC protocol stuff. 376, for example, tells clients 'hey, this is the MOTD.'

matches (line)

Fills out the event object per line, and returns True or False if the line matches one of our definitions. Args: line: string. The entire incoming line.

Return: boolean; True or False.

notifySubscribers (line)

Fills out the object with all necessary information, then notifies subscribers with itself (an event with all the line information parsed out) as an argument. Args: line: string

subscribe (e)

Append passed-in event to our list of subscribing modules.

Args: e: event.

CHAPTER 7

lite module

```
class lite.SqliteDB(bot=None)
    Bases: object
    e(sql)
    getImg()
    insertImg(user, url, channel)
    isAdmin(username)
```


CHAPTER 8

logger module

```
class logger.Logger
    Bases: object

    CRITICAL = 0
    INFO = 2
    WARNING = 1
    levels = ['CRITICAL', 'WARNING', 'INFO']

    write(level, line, nick=None, location=None)
        Write out to the logfile of either default location or otherwise specified. Includes calling class in its logged line.

        Args: level: enumerated thing from the logger class. line: string. thing to write out to the logger. nick: string. determines filename. location: where to write the logfile out to.

        Returns: nothing.
```


CHAPTER 9

modules package

9.1 Subpackages

9.1.1 modules.snippets package

9.1.1.1 Submodules

9.1.1.2 modules.snippets.commandtest module

`modules.snippets.commandtest.test_function(bot, message, channel)`

9.1.1.3 modules.snippets.d10 module

`modules.snippets.d10.d10(bot, message, channel)`

9.1.1.4 modules.snippets.d12 module

`modules.snippets.d12.d12(bot, message, channel)`

9.1.1.5 modules.snippets.d4 module

`modules.snippets.d4.d4(bot, message, channel)`

9.1.1.6 modules.snippets.d6 module

`modules.snippets.d6.d4(bot, message, channel)`

9.1.1.7 modules.snippets.d8 module

```
modules.snippets.d8.d4 (bot, message, channel)
```

9.1.1.8 modules.snippets.downtime module

9.1.1.9 modules.snippets.platypus module

```
modules.snippets.platypus.platform_info (bot, message, channel)
```

9.1.1.10 modules.snippets.reflect module

```
modules.snippets.reflect.reflect_reload (bot, message, channel)
```

9.1.1.11 modules.snippets.second_in_command_test module

9.1.1.12 modules.snippets.snippetutil module

```
modules.snippets.snippetutil.reload (bot, message, channel)
```

9.1.1.13 Module contents

9.2 Submodules

9.3 modules.basemodule module

```
class modules.basemodule.BaseModule (events=None, printer_handle=None, bot=None, say=None)
```

Bases: object

A base module class for deriving modules (anything you fine folk write, probably) to inherit from. The nice this is this allows you to define your own post_init and handle functions.

In your module's post_init, define and register your own events, and pass your module in.

```
def MyModule(BaseModule):
    def post_init(self):
        e = Event("__wee__")
        e.define("foo")
        self.bot.register_event(e, self)
```

Bam, you've got the things you need (a bot handle, mostly) and by extending BaseModule you implement the right things to be called without error. Elzar.

handle (event)

post_init ()

Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

9.4 modules.bofh module

```
class modules.bofh.Bofh(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.5 modules.bonk module

```
class modules.bonk.Bonk(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

get_bonked(bonkee="")

handle(event)

post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.6 modules.choose module

```
class modules.choose.Choose(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.7 modules.ctof module

```
class modules.ctof.Ctof(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.8 modules.d20 module

```
class modules.d20.D20(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)
```

post_init()

Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

9.9 modules.dad module

```
class modules.dad.Dad(events=None, printer_handle=None, bot=None, say=None)
```

Bases: *modules.basemodule.BaseModule*

handle(event)

post_init()

Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

9.10 modules.dance module

```
class modules.dance.Dance(events=None, printer_handle=None, bot=None, say=None)
```

Bases: *modules.basemodule.BaseModule*

handle(event)

post_init()

Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

9.11 modules.debugger module

```
class modules.debugger.Debugger(events=None, printer_handle=None, bot=None, say=None)
```

Bases: *modules.basemodule.BaseModule*

handle(event)

mem_store_delete(mem_store_key)

post_init()

Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

pretty(d, event, indent=0)

recurse(obj)

9.12 modules.diabeetus module

```
class modules.diabeetus.Diabeetus(events=None, printer_handle=None, bot=None, say=None)
```

Bases: *modules.basemodule.BaseModule*

get_glucose(channel)

get the glucose

handle(event)

post_init()

Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

9.13 modules.disconnect_yeller module

```
class modules.disconnect_yeller.Disconnect_Yeller(events=None,
                                                 printer_handle=None, bot=None,
                                                 say=None)
Bases: modules.basemodule.BaseModule
handle(event)
post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.14 modules.example module

```
class modules.example.Example(events=None, printer_handle=None, bot=None, say=None)
Bases: object
handle(event)
```

9.15 modules.examplederived module

```
class modules.examplederived.ExampleDerived(events=None, printer_handle=None,
                                             bot=None, say=None)
Bases: modules.basemodule.BaseModule
handle(event)
post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.16 modules.ftoc module

```
class modules.ftoc.Ftoc(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule
handle(event)
post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.17 modules.hello module

```
class modules.hello.Hello(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.18 modules.help module

```
class modules.help.Help(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

get_help_lines()

handle(event)

individual_help(cmd, event)

post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.19 modules.howdy module

```
class modules.howdy.Howdy(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.20 modules.isup module

```
class modules.isup.Isup(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

takes a url and determines if the site hosted there is up

handle(event)

post_init()
Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.21 modules.jimmies module

```
class modules.jimmies.Jimmies(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

get_jimmies_status()
    Randomly selects and returns a string with a "jimmies" status.

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.22 modules.jury module

```
class modules.jury.Jury(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.23 modules.kanbomodule module

```
class modules.kanbomodule.KanboModule(events=None, printer_handle=None, bot=None,
                                         say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.24 modules.lastfm module

```
class modules.lastfm.LastFM(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.25 modules.meme module

```
class modules.meme.PhonyMc
Bases: object
```

```
imgflip_password = 'None'
imgflip_userid = 'None'

class modules.meme.meme (events=None, printer_handle=None, bot=None, say=None)
Bases: object

check_rate (nick)
    Check to see if the given nick has allowed enough time to pass before calling meme again. Return True and set the new last meme time if true. Warn nick and return False if not.

compare_description (meme_name, user_description)
    compares two strings. if greater than 67% similarity, returns true

contains_url (line)
    Given a string, returns True if there is a url present

create_ignore_nicks_tuple ()
    creates a tuple with all nicks from self.ignore_list in <>

create_meme (meme_id, top_line, bottom_line)
    Given a meme id from imgflip and two lines, top and bottom, submit a request to imgflip for a new meme and return the URL

format_string (line)
    Given an appropriate line, strip out <nick>. Otherwise return unmodified line

get_last_meme_time (nick)
    Given a channel name, return the last time .meme was called in that channel, return 0 if never used

get_line (array_of_lines)
    Given an array of lines from which to pick, randomly select an appropriate line, clean it up, and return the string.

get_random_flavor ()
    Change up the flavor text when returning memes. It got boring before

get_random_meme_id ()
    Selects a random id from the top_memes_list

get_top_memes ()
    Makes an API call to imgflip to get top 100 most popular memes. Returns a list of results

get_user_lines (channel, nick)
    Given a specific nick and channel, create a list of all their lines in the buffer

handle (event)
is_valid_line (line)
    Given a line from the qdb buffer, return True if certain conditions are met that make it good for meme selection. Return False if not

set_last_meme_time (nick)
    Upon calling meme, set the last time it was used by that nick
```

9.26 modules.module module

```
class modules.module.Module (events=None, printer_handle=None, bot=None, say=None)
Bases: object

handle (event)
```

```
load(modulename)
unload(modulename)
unload_event(eventname)
```

9.27 modules.nicklist module

```
class modules.nicklist.Nicklist(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)
post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.28 modules.part module

```
class modules.part.Part(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

This command should be used as a private message to the bot or else it will not work

handle(event)
post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.29 modules.pimp module

```
class modules.pimp.Pimp(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)
post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.30 modules.qdb module

```
class modules.qdb.QDB(events=None, printer_handle=None, bot=None, say=None)
Bases: object

add_buffer(event=None, debug=False)
    Takes a channel name and line passed to it and stores them in the bot's mem_store dict for future access. The dict will have channel as key. The value to that key will be a list of formatted lines of activity. If the buffer size is not yet exceeded, lines are just added. If the buffer is maxed out, the oldest line is removed and newest one inserted at the beginning.
```

```
add_recently_submitted(q_id, submission)
    Takes a string, submission, and adds it to the list of recent submissions. Also we do length checking, only
    keep record of the previous MAX_HISTORY_SIZE quotes.

delete(user, post_id="", passcode="")
    A special function that allows certain users to delete posts

format_line(event)
    Takes an event and formats a string appropriate for quotation from it

get_qdb_submission(channel=None, start_msg="", end_msg="", strict=False)
    Given two strings, start_msg and end_msg, this function will assemble a submission for the QDB.
    start_msg is a substring to search for and identify a starting line. end_msg similarly is used to search
    for the last desired line in the submission. This function returns a string ready for submission to the QDB
    if it finds the desired selection. If not, it returns None.

handle(event)

recently_submitted(submission)
    Checks to see if the given submission is string is at least 75% similar to the strings in the list of recently
    submitted quotes. Returns the id of the quote if it was recently submitted. If not, returns -1.

strip_formatting(msg)
    Uses regex to replace any special formatting in IRC (bold, colors) with nothing

submit(qdb_submission, debug=False)
    Given a string, qdb_submission, this function will upload the string to hlmtr's qdb server. Returns a string
    with status of submission. If it worked, includes a link to new quote.
```

9.31 modules.r6 module

```
class modules.r6.R6(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

Takes specified stats from r6tab and prints them to irc channel

api_get(name)
    Needed to set user agent so request would not be blocked, without this a 503 status code is returned

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-
    processing when inheriting from BaseModule.

print_stats(ids, js, choice)
```

9.32 modules.recap module

```
class modules.recap.recap(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

check_rate(channel)
    Check to see if the given channel has allowed enough time to pass before calling recap again. Return True
    and set the new time limit if true. Return False if not.

contains_url(line)
    Given a string, returns True if there is a url present
```

```

create_ignore_nicks_tuple()
    creates a tuple with all nicks from self.ignore_list in <>

dramatize_line (line)
    Pass a valid line in, return line with some random type of dramatic formatting

get_episode()
    Return a list with two elements: a random show title and episode name

get_lines (channel)
    Given a channel, searches the qdb buffer for 4 random, suitable lines.

get_timediff (channel)
    Return how much time remains in the function lockdown

handle (event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

reset_timer (channel)
    If there's an error getting a recap, call this to reset lockdown timer

scramble_nick (nick)
    Given a valid nick in the format <nickname>, scramble a vowel in the nick to avoid beeping the user

valid_line (line)
    Returns True if a given line matches all requirements for validity: Not an action line, longer than minimum length, not spoken by ignored nicks, no URLs

```

9.33 modules.redditinfo module

9.34 modules.replace module

```

class modules.replace.Replace (events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

add_buffer (event=None, debug=False)
    Takes a channel name and line passed to it and stores them in the bot's mem_store dict for future access. The dict will have channel as key. The value to that key will be a list of formatted lines of activity. If the buffer size is not yet exceeded, lines are just added. If the buffer is maxed out, the oldest line is removed and newest one inserted at the beginning.

format_line (event)
    Takes an event and formats a string appropriate for quotation from it

get_replacement_message (channel=None, find_msg="")
    Looks through the mem_store to find the most recent message containing find_msg

handle (event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

```

9.35 modules.replay module

```
class modules.replay.Replay(events=None, printer_handle=None, bot=None, say=None)
Bases: object

get_replacement_message(channel=None, find_msg="")
    Looks through the mem_store to find the most recent message containing find_msg

handle(event)

is_number(e)
```

9.36 modules.seen module

```
class modules.seen.Seen(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

mem_store_init()

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.37 modules.shortener module

```
class modules.shortener.Shortener(events=None, printer_handle=None, bot=None,
                                    say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

reddit_link(link)
```

9.38 modules.tell module

```
class modules.tell.Notice(subj, obj, message)
Bases: object

class modules.tell.Tell(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Because of the way this module works we have to make sure to set our event like we normally would with __.tell__, but we cannot define our event with “^.tell” like we normally would as it will only look for that line to trigger the event and the user being told will never receive his message since the bot is only looking for .tell and not the user in the PRIVMSG
```

We will set the .tell trigger in our handle function “if event.msg.startswith(“.tell”):” and set define to PRIVMSG so it searches all lines from users. While simultaneously looking for the .tell trigger from the user.

This is because we actually need 2 things for this module to work.

1.) The user needs to be able to leave a message for someone else using “.tell someuser <Insert message here>”

2.) The user who the .tell message is directed towards will be determined by the PRIVMSG definition.

This is determined in the “else” block that searches every line not starting with .tell. If the user matches the stored user from the previous tell trigger, the event will be triggered and pybot will spit out text into the proper channel every time the intended user says something in chat until the buffer is out of .tell events.

9.39 modules.told module

```
class modules.told.Told(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

get_told_status (target)
    Randomly selects and returns a string with a “told” status.

handle (event)

post_init ()
    Called after init is set up and builds out our basic module’s needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.40 modules.twitterposter module

```
class modules.twitterposter.TwitterPoster(events=None, printer_handle=None, bot=None,
                                             say=None)
Bases: modules.basemodule.BaseModule

class PhonyPt
Bases: object

    access_token = ''
    access_token_secret = ''
    api_key = ''
    api_secret = ''

handle (event)

post_init ()
    Called after init is set up and builds out our basic module’s needs. Allows you to do your own post-processing when inheriting from BaseModule.

    pt = <modules.twitterposter.TwitterPoster.PphonyPt object>
    user_to_track = 'bhhorg'
```

9.41 modules.tzone module

```
class modules.tzone.Tzone(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.

request_api(location)
    Takes the location provided and determines whether its a valid request and will return either the time of the location or a message instructing you how to make the proper call
```

9.42 modules.uptime module

```
class modules.uptime.Uptime(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.43 modules.vyos module

Works only in hlmtre's specifically configured environment and when his house has not burned down

```
class modules.vyos.Vyos(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

ping(nick)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-processing when inheriting from BaseModule.
```

9.44 modules.weather module

```
class modules.weather.Weather(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

get_api_request(x, y)
    Simple form the query string and return it.

get_conditions(query, channel)
    given a fully formed query to the OpenWeatherMap API, format an output string
```

```
get_lat_long_from_bing(location)
    go grab the latitude/longitude from bing's really excellent location API. Returns: tuple of x,y coordinates
    - (0,0) on error

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-
    processing when inheriting from BaseModule.
```

9.45 modules.welcome module

```
class modules.welcome.Welcome(events=None, printer_handle=None, bot=None, say=None)
Bases: object

handle(event)
```

9.46 modules.youtube module

```
class modules.youtube.YouTube(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-
    processing when inheriting from BaseModule.

print_video_title(event, url, video_tag)
```

9.47 modules.yth module

```
class modules.yth.YTH(events=None, printer_handle=None, bot=None, say=None)
Bases: modules.basemodule.BaseModule

handle(event)

post_init()
    Called after init is set up and builds out our basic module's needs. Allows you to do your own post-
    processing when inheriting from BaseModule.
```

9.48 Module contents

CHAPTER 10

pybot module

CHAPTER 11

stats module

```
class stats.Stats
    Bases: object

    db = <db.DB object>
```


CHAPTER 12

util module

```
class util.bcolors
    Bases: object

    Allows for prettyprinting to the console for debugging.

    CYAN = '\x1b[36m'
    ENDC = '\x1b[0m'
    FAIL = '\x1b[91m'
    GREEN = '\x1b[32m'
    HEADER = '\x1b[95m'
    OKBLUE = '\x1b[94m'
    OKGREEN = '\x1b[92m'
    WARNING = '\x1b[93m'
    YELLOW = '\x1b[33m'

    util.commands (*command_list)
    util.depends (self, module_name)
    util.parse_line (line)
        returns an object with a nice set of line-pulled-apart members
    util.strip_nick (nick)
        Clean up nicks of their op levels (&Schooly_D, ~BoneKin, etc)
```


CHAPTER 13

version module

CHAPTER 14

webwriter module

```
class webwriter.WebWriter  
Bases: object
```

Handles writing out to teh home folder of the running user. Creates a very simple web page that just lists all the images posted in a channel the bot's in. Probably in trouble for cp because of teh 4cdn links.

CHAPTER 15

Indices and tables

- genindex
- modindex
- search

Python Module Index

b

botbrain, 3

c

conferror, 5

confman, 7

d

db, 9

e

event, 11

|

lite, 13

logger, 15

m

modules, 31

modules.basemodule, 18

modules.bofh, 19

modules.bonk, 19

modules.choose, 19

modules.ctof, 19

modules.d20, 19

modules.dad, 20

modules.dance, 20

modules.debugger, 20

modules.diabeetus, 20

modules.disconnect_yeller, 21

modules.example, 21

modules.examplederived, 21

modules.ftoc, 21

modules.hello, 22

modules.help, 22

modules.howdy, 22

modules.isup, 22

modules.jimmies, 23

modules.jury, 23

modules.kanbomodule, 23

modules.lastfm, 23

modules.meme, 23

modules.module, 24

modules.nicklist, 25

modules.part, 25

modules.pimp, 25

modules.qdb, 25

modules.r6, 26

modules.recap, 26

modules.replace, 27

modules.replay, 28

modules.seen, 28

modules.shortener, 28

modules.snippets, 18

modules.snippets.commandtest, 17

modules.snippets.d10, 17

modules.snippets.d12, 17

modules.snippets.d4, 17

modules.snippets.d6, 17

modules.snippets.d8, 18

modules.snippets.downtime, 18

modules.snippets.platypus, 18

modules.snippets.reflect, 18

modules.snippets.snippetutil, 18

modules.tell, 28

modules.told, 29

modules.twitterposter, 29

modules.tzone, 30

modules.uptime, 30

modules.vyos, 30

modules.weather, 30

modules.welcome, 31

modules.youtube, 31

modules.yth, 31

p

pybot, 33

S

stats, 35

U

util, 37

V

version, 39

W

webwriter, 41

Index

A

access_token (module),

- modules.twitterposter.TwitterPoster.PhonyPt attribute*, 29

access_token_secret (module),

- modules.twitterposter.TwitterPoster.PhonyPt attribute*, 29

add_buffer () (module), 25
add_buffer () (module), 27
add_recently_submitted () (module), 25
age (db.DB attribute), 9
api_get () (module), 26
api_key (module),

- modules.twitterposter.TwitterPoster.PhonyPt attribute*, 29

api_secret (module),

- modules.twitterposter.TwitterPoster.PhonyPt attribute*, 29

B

BaseModule (class in module), 18
bcolors (class in util), 37
Bofh (class in module), 19
Bonk (class in module), 19
BotBrain (class in botbrain), 3
botbrain (module), 3
BRAINDEBUG (botbrain.BotBrain attribute), 3

C

check_rate () (module), 24
check_rate () (module), 26
Choose (class in module), 19
commands () (in module), 37
compare_description () (module), 24
ConfError, 5
conferror (module), 5
confman (module), 7
ConfManager (class in confman), 7
contains_url () (module), 24

contains_url () (module), 26
create_ignore_nicks_tuple () (module),

- modules.meme.meme method*, 24

create_ignore_nicks_tuple () (module),

- modules.recap.recap method*, 27

create_meme () (module), 24
CRITICAL (logger.Logger attribute), 15
Ctof (class in module), 19
CYAN (util.bcolors attribute), 37

D

d10 () (in module), 17
d12 () (in module), 17
D20 (class in module), 19
d4 () (in module), 17
d4 () (in module), 17
d4 () (in module), 18
Dad (class in module), 20
Dance (class in module), 20
DB (class in db), 9
db (module), 9
db (stats.Stats attribute), 35
Debugger (class in module), 20
define () (event.Event method), 11
delete () (module), 26
depends () (in module), 37
Diabeetus (class in module), 20
Disconnect_Yeller (class in module),

- modules.disconnect_yeller*, 21

dramatize_line () (module), 27

E

e () (db.DB method), 9
e () (lite.SqliteDB method), 13
ENDC (util.bcolors attribute), 37
Event (class in event), 11
event (module), 11
Example (class in module), 21

ExampleDerived (*class in modules.examplederived*),
21

F

FAIL (*util.bcolors attribute*), 37
format_line () (*modules.qdb.QDB method*), 26
format_line () (*modules.replace.Replace method*),
27
format_string () (*modules.meme.meme method*), 24
Ftoc (*class in modules.ftoc*), 21

G

get_api_request () (*modules.weather.Weather method*), 30
get_bonked () (*modules.bonk.Bonk method*), 19
get_conditions () (*modules.weather.Weather method*), 30
get_episode () (*modules.recap.recap method*), 27
get_glucose () (*modules.diabeetus.Diabeetus method*), 20
get_help_lines () (*modules.help.Help method*), 22
get_jimmies_status () (*modules.jimmies.Jimmies method*), 23
get_last_meme_time () (*modules.meme.meme method*), 24
get_lat_long_from_bing () (*modules.weather.Weather method*), 30
get_line () (*modules.meme.meme method*), 24
get_lines () (*modules.recap.recap method*), 27
get_qdb_submission () (*modules.qdb.QDB method*), 26
get_random_flavor () (*modules.meme.meme method*), 24
get_random_meme_id () (*modules.meme.meme method*), 24
get_replacement_message () (*modules.replace.Replace method*), 27
get_replacement_message () (*modules.replay.Replay method*), 28
get_timediff () (*modules.recap.recap method*), 27
get_told_status () (*modules.told.Told method*), 29
get_top_memes () (*modules.meme.meme method*), 24
get_user_lines () (*modules.meme.meme method*),
24
getChannels () (*confman.ConfManager method*), 7
getDBName () (*confman.ConfManager method*), 7
getDBPass () (*confman.ConfManager method*), 7
getDbType () (*confman.ConfManager method*), 7
getDBUsername () (*confman.ConfManager method*),
7
getImgs () (*db.DB method*), 9
getImgs () (*lite.SqliteDB method*), 13
getIRCPass () (*confman.ConfManager method*), 7
getMicrophone () (*botbrain.BotBrain method*), 3

getNetwork () (*confman.ConfManager method*), 7
getNetworks () (*confman.ConfManager method*), 7
getNick () (*confman.ConfManager method*), 7
getNumChannels () (*confman.ConfManager method*),
7
getNumNets () (*confman.ConfManager method*), 7
getOwner () (*confman.ConfManager method*), 7
getPort () (*confman.ConfManager method*), 7
getSeen () (*db.DB method*), 9
getTimeout () (*confman.ConfManager method*), 7
GREEN (*util.bcolors attribute*), 37

H

handle () (*modules.basemodule.BaseModule method*),
18
handle () (*modules.bofh.Bofh method*), 19
handle () (*modules.bonk.Bonk method*), 19
handle () (*modules.choose.Choose method*), 19
handle () (*modules.ctof.Ctof method*), 19
handle () (*modules.d20.D20 method*), 19
handle () (*modules.dad.Dad method*), 20
handle () (*modules.dance.Dance method*), 20
handle () (*modules.debugger.Debugger method*), 20
handle () (*modules.diabeetus.Diabeetus method*), 20
handle () (*modules.disconnect_yeller.Disconnect_Yeller method*), 21
handle () (*modules.example.Example method*), 21
handle () (*modules.examplederived.ExampleDerived method*), 21
handle () (*modules.ftoc.Ftoc method*), 21
handle () (*modules.hello.Hello method*), 22
handle () (*modules.help.Help method*), 22
handle () (*modules.howdy.Howdy method*), 22
handle () (*modules.isup.Isup method*), 22
handle () (*modules.jimmies.Jimmies method*), 23
handle () (*modules.jury.Jury method*), 23
handle () (*modules.kanbomodule.KanboModule method*), 23
handle () (*modules.lastfm.LastFM method*), 23
handle () (*modules.meme.meme method*), 24
handle () (*modules.module.Module method*), 24
handle () (*modules.nicklist.Nicklist method*), 25
handle () (*modules.part.Part method*), 25
handle () (*modules.pimp.Pimp method*), 25
handle () (*modules.qdb.QDB method*), 26
handle () (*modules.r6.R6 method*), 26
handle () (*modules.recap.recap method*), 27
handle () (*modules.replace.Replace method*), 27
handle () (*modules.replay.Replay method*), 28
handle () (*modules.seen.Seen method*), 28
handle () (*modules.shortener.Shortener method*), 28
handle () (*modules.tell.Tell method*), 28
handle () (*modules.told.Told method*), 29

handle() (*modules.twitterposter.TwitterPoster method*), 29

handle() (*modules.tzone.Tzone method*), 30

handle() (*modules.uptime.Uptime method*), 30

handle() (*modules.vyos.Vyos method*), 30

handle() (*modules.weather.Weather method*), 31

handle() (*modules.welcome.Welcome method*), 31

handle() (*modules.youtube.Youtube method*), 31

handle() (*modules.yth.YTH method*), 31

HEADER (*util.bcolors attribute*), 37

Hello (*class in modules.hello*), 22

Help (*class in modules.help*), 22

Howdy (*class in modules.howdy*), 22

|

imgflip_password (*modules.meme.PhonyMc attribute*), 23

imgflip_userid (*modules.meme.PhonyMc attribute*), 24

individual_help() (*modules.help.Help method*), 22

INFO (*logger.Logger attribute*), 15

insert() (*db.DB method*), 9

insertImg() (*db.DB method*), 9

insertImg() (*lite.SqliteDB method*), 13

is_number() (*modules.replay.Replay method*), 28

is_valid_line() (*modules.meme.meme method*), 24

isAdmin() (*db.DB method*), 9

isAdmin() (*lite.SqliteDB method*), 13

Isup (*class in modules.isup*), 22

J

Jimmies (*class in modules.jimmies*), 23

Jury (*class in modules.jury*), 23

K

KanboModule (*class in modules.kanbomodule*), 23

L

LastFM (*class in modules.lastfm*), 23

levels (*logger.Logger attribute*), 15

lite (*module*), 13

load() (*modules.module.Module method*), 24

Logger (*class in logger*), 15

logger (*module*), 15

M

matches() (*event.Event method*), 11

mem_store_delete() (*modules.debugger.Debugger method*), 20

mem_store_init() (*modules.seen.Seen method*), 28

meme (*class in modules.meme*), 24

Module (*class in modules.module*), 24

modules (*module*), 31

modules.basemodule (*module*), 18

modules.bofh (*module*), 19

modules.bonk (*module*), 19

modules.choose (*module*), 19

modules.ctof (*module*), 19

modules.d20 (*module*), 19

modules.dad (*module*), 20

modules.dance (*module*), 20

modules.debugger (*module*), 20

modules.diabeetus (*module*), 20

modules.disconnect_yeller (*module*), 21

modules.example (*module*), 21

modules.examplederived (*module*), 21

modules.ftoc (*module*), 21

modules.hello (*module*), 22

modules.help (*module*), 22

modules.howdy (*module*), 22

modules.isup (*module*), 22

modules.jimmies (*module*), 23

modules.jury (*module*), 23

modules.kanbomodule (*module*), 23

modules.lastfm (*module*), 23

modules.meme (*module*), 23

modules.module (*module*), 24

modules.nicklist (*module*), 25

modules.part (*module*), 25

modules.pimp (*module*), 25

modules.qdb (*module*), 25

modules.r6 (*module*), 26

modules.recap (*module*), 26

modules.replace (*module*), 27

modules.replay (*module*), 28

modules.seen (*module*), 28

modules.shortener (*module*), 28

modules.snippets (*module*), 18

modules.snippets.commandtest (*module*), 17

modules.snippets.d10 (*module*), 17

modules.snippets.d12 (*module*), 17

modules.snippets.d4 (*module*), 17

modules.snippets.d6 (*module*), 17

modules.snippets.d8 (*module*), 18

modules.snippets.downtime (*module*), 18

modules.snippets.platypus (*module*), 18

modules.snippets.reflect (*module*), 18

modules.snippets.snippetutil (*module*), 18

modules.tell (*module*), 28

modules.told (*module*), 29

modules.twitterposter (*module*), 29

modules.tzone (*module*), 30

modules.uptime (*module*), 30

modules.vyos (*module*), 30

modules.weather (*module*), 30

modules.welcome (*module*), 31

modules.youtube (*module*), 31
modules.yth (*module*), 31

N

Nicklist (*class in modules.nicklist*), 25
Notice (*class in modules.tell*), 28
notice () (*botbrain.BotBrain method*), 3
notifySubscribers () (*event.Event method*), 11

O

OKBLUE (*util.bcolors attribute*), 37
OKGREEN (*util.bcolors attribute*), 37

P

parse_line () (*in module util*), 37
Part (*class in modules.part*), 25
PhonyMc (*class in modules.meme*), 23
Pimp (*class in modules.pimp*), 25
ping () (*modules.vyos.Vyos method*), 30
platform_info () (*in module modules.snippets.platypus*), 18
post_init () (*modules.basemodule.BaseModule method*), 18
post_init () (*modules.bofh.Bofh method*), 19
post_init () (*modules.bonk.Bonk method*), 19
post_init () (*modules.choose.Choose method*), 19
post_init () (*modules.ctof.Ctof method*), 19
post_init () (*modules.d20.D20 method*), 20
post_init () (*modules.dad.Dad method*), 20
post_init () (*modules.dance.Dance method*), 20
post_init () (*modules.debugger.Debugger method*), 20
post_init () (*modules.diabeetus.Diabeetus method*), 20
post_init () (*modules.disconnect_yeller.Disconnect_Yeller method*), 21
post_init () (*modules.examplederived.ExampleDerived method*), 21
post_init () (*modules.ftoc.Ftoc method*), 21
post_init () (*modules.hello.Hello method*), 22
post_init () (*modules.help.Help method*), 22
post_init () (*modules.howdy.Howdy method*), 22
post_init () (*modules.isup.Isup method*), 22
post_init () (*modules.jimmies.Jimmies method*), 23
post_init () (*modules.jury.Jury method*), 23
post_init () (*modules.kanbomodule.KanboModule method*), 23
post_init () (*modules.lastfm.LastFM method*), 23
post_init () (*modules.nicklist.Nicklist method*), 25
post_init () (*modules.part.Part method*), 25
post_init () (*modules.pimp.Pimp method*), 25
post_init () (*modules.r6.R6 method*), 26
post_init () (*modules.recap.recap method*), 27
post_init () (*modules.replace.Replace method*), 27

post_init () (*modules.seen.Seen method*), 28
post_init () (*modules.shortener.Shortener method*), 28
post_init () (*modules.tell.Tell method*), 28
post_init () (*modules.told.Told method*), 29
post_init () (*modules.twitterposter.TwitterPoster method*), 29
post_init () (*modules.tzone.Tzone method*), 30
post_init () (*modules.uptime.Uptime method*), 30
post_init () (*modules.vyos.Vyos method*), 30
post_init () (*modules.weather.Weather method*), 31
post_init () (*modules.youtube.Youtube method*), 31
post_init () (*modules.yth.YTH method*), 31
pretty () (*modules.debugger.Debugger method*), 20
print_stats () (*modules.r6.R6 method*), 26
print_video_title () (*modules.youtube.Youtube method*), 31
pt (*modules.twitterposter.TwitterPoster attribute*), 29
pybot (*module*), 33

Q

QDB (*class in modules.qdb*), 25

R

R6 (*class in modules.r6*), 26
recap (*class in modules.recap*), 26
recently_submitted () (*modules.qdb.QDB method*), 26
recurse () (*modules.debugger.Debugger method*), 20
reddit_link () (*modules.shortener.Shortener method*), 28
reflect_reload () (*in module modules.snippets.reflect*), 18
reload () (*in module modules.snippets.snippetutil*), 18
Replace (*class in modules.replace*), 27
replace () (*db.DB method*), 9
Replay (*class in modules.replay*), 28
request_api () (*modules.tzone.Tzone method*), 30
reset_timer () (*modules.recap.recap method*), 27
respond () (*botbrain.BotBrain method*), 3

S

say () (*botbrain.BotBrain method*), 3
scramble_nick () (*modules.recap.recap method*), 27
Seen (*class in modules.seen*), 28
select () (*db.DB method*), 9
set_last_meme_time () (*modules.meme.meme method*), 24
Shortener (*class in modules.shortener*), 28
SqliteDB (*class in lite*), 13
Stats (*class in stats*), 35
stats (*module*), 35
strip_formatting () (*modules.qdb.QDB method*), 26

strip_nick () (*in module util*), 37
submit () (*modules.qdb.QDB method*), 26
subscribe () (*event.Event method*), 11

T

Tell (*class in modules.tell*), 28
test_function() (*in module mod-
ules.snippets.commandtest*), 17
Told (*class in modules.told*), 29
TwitterPoster (*class in modules.twitterposter*), 29
TwitterPoster.PhonyPt (*class in mod-
ules.twitterposter*), 29
Tzone (*class in modules.tzone*), 30

U

unload() (*modules.module.Module method*), 25
unload_event() (*modules.module.Module method*),
 25
updateSeen() (*db.DB method*), 9
Uptime (*class in modules.uptime*), 30
user_to_track (*modules.twitterposter.TwitterPoster
attribute*), 29
util (*module*), 37

V

valid_line () (*modules.recap.recap method*), 27
version (*module*), 39
Vyos (*class in modules.vyos*), 30

W

WARNING (*logger.Logger attribute*), 15
WARNING (*util.bcolors attribute*), 37
Weather (*class in modules.weather*), 30
WebWriter (*class in webwriter*), 41
webwriter (*module*), 41
Welcome (*class in modules.welcome*), 31
write () (*logger.Logger method*), 15

Y

YELLOW (*util.bcolors attribute*), 37
Youtube (*class in modules.youtube*), 31
YTH (*class in modules.yth*), 31